SUGGESTED OUTLINES OF COSTUME DESIGN

NUMBER I

1. Textiles and Textile Design. Consideration of all materials from the standpoint of their
   a. Quality.
   b. Texture (surface and color).
   c. Weave (simple or elaborate).
   d. Weight and Durability for season's use.
   e. Cost.—Demand for better quality of material and refusal to buy cheap textiles would result in manufacturers ceasing to produce textiles of inferior quality and bad color.

2. The Historical Influences in Costume Design are:
   a. Textiles and Textile Design.
   b. Silhouette—outline.
      (1) Greek.
      (2) Bustle.
      (3) Crinoline.
   c. Line.
   d. Detail.

[72]
SUGGESTED LINES OF COSTUME DESIGN

e. Consideration of Silhouette and Detail together, involving thought of

(1) Costume as a whole in relation to the anatomy of the human figure.

(2) Designing of costume and all the details, including regard for the principles of Design—Proportion, Rhythm, Harmony, and Balance in Costume.

(3) Dress as a whole in

(a) Mass.

(b) Line.

(c) Color.

3. Detail and Decoration.

a. Subordination to Costume as a whole in Mass, Line, and Color.

b. Accentuation of centers of interest by accessories (hat, collar, belt, shoes, gloves, et cetera).

c. Avoidance of cheap imitation trimmings.

d. Avoidance of profuse use of trimmings.

4. Color. Involves Proportion, Rhythm, Harmony, and Balance. Its choice depends upon:

a. Becomingness to wearer and type of coloring of
(1) Eyes.
(2) Hair.
(3) Complexion.

b. Appropriateness to occasion.
c. Method of Color combination (Harmony).
d. Knowledge of meaning of Color (Symbolism).

NUMBER II

Success of Costume Design depends upon:
c. Good Taste.
d. Suitability to
   (1) Type of Person.
   (2) Occasion.
e. Durability of Material.
f. Comfort, Simplicity, and Convenience of Adjustment.
g. Artistic Effect.

NUMBER III

Logical Analysis of Dress involves:
a. Design.
   (1) Line and Draping.
      (a) Long line.
      (b) Continuous line.

[74]
SUGGESTED LINES OF COSTUME DESIGN

(c) Repeated line.
(d) Opposed line.

(2) Silhouette.

(3) Texture of Cloths.
   (a) Surface.
   (b) Weave.
   (c) Weight.

(4) Decoration.
(5) Color.
(6) Detail.

b. Influence in Costume Design.
   (1) Silhouette.
   (2) Detail.
   (3) Textile Design and Textiles.

c. Changes in Silhouette.
   (1) From Greek. Little change until later Middle Ages.
   (2) Louis XVI.
   (3) Revolution. Return to Greek Silhouette (Empire).
   (4) Three Types of Silhouette.
      (a) Crinoline, generally bell-shaped.
      (b) Bustle.
      (c) Greek, which is natural.